

Plan de séquence sur Princesse Mononoke de Hayao Miyazaki (Japon - 2h13)
 Film du dispositif Collège au cinéma
 Héloïse RADIGUE – Collège André-Collet – 61380 MOULINS LA MARCHE – 2007/2008

Objectifs communicationnels	Objectifs méthodologiques	Objectifs culturels	Tâches de l'élève Déroutement des activités	Supports	Compétences
<p>Grammaticaux:</p> <p>-Etre capable d'exprimer une opinion, de nuancer son propos et de le justifier.</p> <p>-<u>rebrassage</u>: être capable de décrire des personnages physiquement et donner des informations sur leur personnalité.</p> <p>Etre capable de parler des personnages du film.</p> <p>Etre capable d'écrire un synopsis.</p> <p>Rebrassage du <u>présent simple</u> (utilisation dans un récit).</p> <p>Etre capable d'enrichir un paragraphe: mots de liaison, adjectifs...</p>	<p>Identifier les personnages principaux du film/leurs relations/les spécificités de chacun (compétences transversales)</p> <p>Etre capable de différencier les informations (where/what/when...)</p> <p>Etre capable de trier ces informations.</p> <p>Qu'est-ce qu'un synopsis?</p>	<p>Découverte de l'univers de Miyazaki.</p> <p>Films des studios Ghibli en opposition aux films de Walt Disney</p>	<p>- <u>What do you think about the film?</u> I like.../I enjoy.../I really like the movie because... (possibilité de trace écrite ensuite). [doc 1]</p> <p>-----</p> <p>-<u>Brainstorming: what do you remember?</u> (who/where/when..) Laisser les élèves s'exprimer librement. Puis identifier les personnages.</p> <p>- Can you describe the characters? What else can you say about them? [doc 2]</p> <p>Classify the information [doc 3]</p> <p>Trace écrite à partir des phrases des élèves [doc 4]</p> <p>- <u>Rebrassage</u>: reprendre en prise de parole en continu ce qui a été écrit avec les élèves.</p> <p>-----</p> <p><u>Write the synopsis of the film</u> [doc 5] expliciter le vocabulaire</p> <p>1) fill in the grid: what/where... 2) chronology of the film: put in order 3) write the synopsis [doc 6]</p> <p>-----</p>	<p>Tableau: gradation des goûts à l'aide de symboles.</p> <p>-----</p> <p>noter les idées principales au tableau</p> <p>Transparent couleurs : « characters »</p> <p>Dessins tirés du film pour illustrer la trace écrite</p> <p>-----</p> <p>Document synopsis (tableau)</p> <p>-----</p>	<p>Expression Orale</p> <p>-----</p> <p>Expression orale</p> <p>-----</p> <p>Expression orale</p> <p>-----</p> <p>Prise de parole en continu</p> <p>-----</p> <p>Expression Ecrite</p> <p>-----</p>

<p>Lexicaux: vocabulaire relatif au film</p> <p>Phonologiques: spear [] intonation des questions (pour le doublage)</p>			<p><u>Make a comic-strip</u></p> <p>Reconstituer le passage de la rencontre entre Ashitaka et le Dieu-cerf</p> <p>- extract from the film - copy-book: put the pictures in order</p> <p>un élève (ou le professeur) décrit les images une par une, les élèves doivent reconstituer l'extrait) [doc 7]</p> <p>-select some pictures/imagine what they are saying. - make a comic-strip [doc 8]</p> <p>-----</p> <p>-à partir de cet extrait possibilité de faire des exercices de doublage en anglais.</p> <p>Constituer des groupes de 4 (Ashitaka/San/the ironworker/the sylvain)</p>	<p>photogrammes du dossier CNC</p> <p>Extrait en anglais (3mn) du film.</p> <p>Transparent : photogrammes dans le désordre</p> <p>----- extract</p>	<p>Compréhension orale</p> <p>Expression écrite</p> <p>-----</p> <p>Prise de parole en interaction</p>
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Friday, 11th January

1. Characters.



San: She's got a human sensitivity.
She's got make-up on her face, and a
around her arm. She's got a mask with a
She grew up with wolves.



Ashitaka: He's a young prince.
He's skilful and he's got a pure heart.
He's very intelligent.
Ashitaka has got a red hat and he wears
blue t-shirt.



Deer God: He is a giant of night.
He is a soul of the forest.



Moro: She is 400 years old.
She is a big wolf.
She is faithful to San.
Moro is a goddess.

[doc 5]

Document 3 **Synopsis**

Tâche 1 de l'élève : *(Expliciter les mots de vocabulaire difficiles avec les élèves)*
Trier des informations (what/where/who/when...)

Objectifs: *Etre capable de différencier le type d'information et de relier les informations entre elles*

1- Fill in the grid with the following sentences

- | | |
|---|--|
| <ul style="list-style-type: none"> *to kill Lady Eboshi *meets Jiko *hates Lady Eboshi *enters the village of Lady Eboshi
 *Deer God ("the God of life and death") *tells Ashitaka about the forest and its fantastic creatures *One night * leaves his village *thinks the lady is responsible for the destruction of the forest *Japan *turned into a devil *Muromachi era | <ul style="list-style-type: none"> *half-human, half-wolf girl *to cure his curse *Princess Mononoke * arrives at the Tatara village led by Lady Eboshi *on his way *to cure his curse
 *future chief of the Emishi tribe *XVth century * turned into a demon *attacks the village of Ashitaka *reacts and tries to make peace between the animals and the people. |
|---|--|

WHERE ?	WHEN ?	WHO ?	WHAT ?	WHY ? (to)
On his way		Ashitaka	-kills the demon	to kill Lady Eboshi

		Jiko		

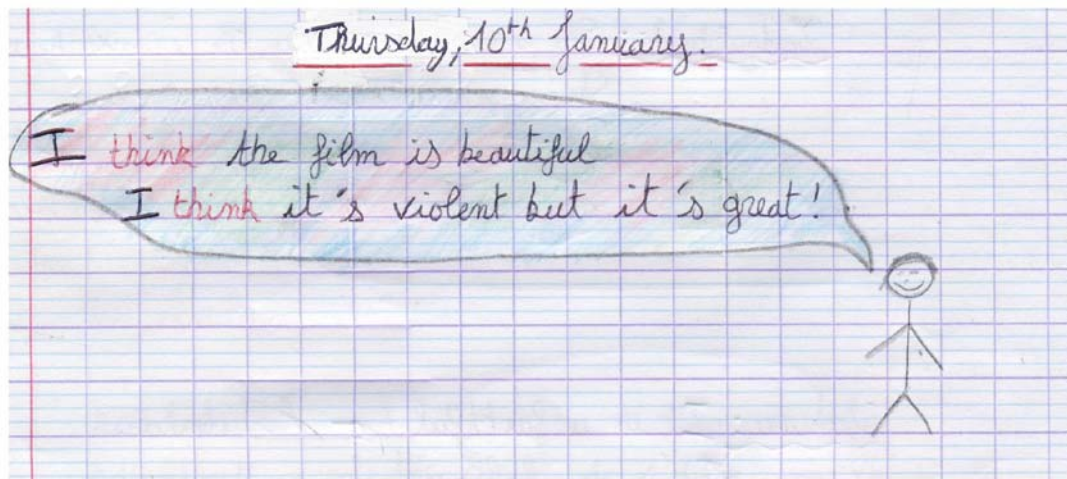
		Boar God		

		San		

[Doc 1]
What can you say about the
characters?



[Doc 2] Trace écrite



[Doc 3] Classify the information.



- *young prince
- *respected by the blacksmiths
- *as strong as a man
- *grew up with wolves
- *faithful to Ashitaka
- *pure heart
- *giant at night
- *deer
- *soul of the forest
- *goddess
- *faithful to San
- *400 years old
- *human sensitiveness
- *half-ibex
- *skilful
- *ambitious
- *half-yak
- *big
- *intelligent
- *wants happiness for her people
- *white creatures
- *harmless

The Legend of Deer God



Ashitaka looks at San through the branches. He's a young prince and he's the future chief of his village.



San cures Moro, a big white wolf. Moro is faithful to San and she's a goddess.



San turns round and sees Ashitaka on a stone. Ashitaka introduces himself to San.



The ironworkers is afraid of the Sylvain and Ashitaka reassures the blacksmith.



This is a Sylvain. He's strange, harmless and white creature. He's cute.



The Sylvain show the way to Ashitaka. He runs.



Ashitaka finds spoors of wolves and those of San.



Ashitaka wants take the water for the ironworkers.



Ashitaka finds a spoor of Deer God.



Ashitaka looks at the life and he sees deers.



And at the end the Deer God appear.

**THE
END**

To Japan, on Muromachi Era, Boar God turned into a devil, attacks the village of Ashitaka, a young prince, future chief of Emishi tribe. Ashitaka kills the demon after being hurt by him. Ashitaka leaves his village for cure his curse. On his way, Ashitaka meets Jiko, a little man with a red nose. Jiko tells Ashitaka about the forest and its fantastic creatures. Ashitaka decides to go in the forest ~~with~~ meet Deer God. Ashitaka arrives at the Tataro village led by Lady Eboshi, a woman respected by the blacksmiths and ~~she~~ wants happiness for her people. One night, Princess Mononoke (San) a half-human, half-wolf girl enters the village to kill Lady Eboshi. San ~~grows~~ ^(= raise) up with wolves and she thinks the lady Eboshi is responsible for the destruction of the forest. She hates Lady Eboshi. Ashitaka reacts and tries to make peace between the

[Doc 5]

Synopsis

1- Fill in the grid with the following sentences

- *to kill Lady Eboshi
- *meets Jiko
- *hates Lady Eboshi
- *enters the village of Lady Eboshi
- *Deer God ("the God of life and death")
- *tells Ashitaka about the forest and its fantastic creatures
- *One night
- *leaves his village
- *thinks the lady is responsible for the destruction of the forest
- *Japan
- *turned into a devil
- *Muromachi era
- *half-human, half-wolf girl
- *to cure his curse
- *Princess Mononoke
- *arrives at the Tataro village led by Lady Eboshi
- *on his way
- *to cure his curse
- *future chief of the Emishi tribe
- *XVth century
- *turned into a demon
- *attacks the village of Ashitaka
- *reacts and tries to make peace between the animals and the people.

WHERE ?	WHEN ?	WHO ?	WHAT ?	WHY ? (to)
On his way		Ashitaka	-kills the demon after being hurt by him	
		Jiko		
		Boar God		
		San		

[DOC 6]

Hinglais

Synopsis de Princess Mononoke

During ^{the} ~~X~~ Muromachi era, in the XVth century, in Japan, a board god, turned into devil, attacks the village of Ashitaka, the future chief of the Emishi tribe. The young boy leaves his village to cure his curse. On his way, he meets Yiko, a small man, who tells Ashitaka about the forest and its fantastic creatures. Ashitaka arrives at the Cataract village led by Lady Eboshi, a woman who ^{is} respected by the blacksmiths. San, a half-human, half-wolf girl, hates Lady Eboshi and thinks she is responsible for the destruction of the forest. Ashitaka reacts and tries to make